

SUNSPRINT 2006

Competitor & Officials Notes

Welcome to Sunsprint 2006 at the UNSW.

Senior Officials:

Event Organiser	Prem Kumar
Race Director	Daniel Jones
Stewards	Rob Largent and Steve Preece
AIMSC EO and Timekeeper	Mark Needham

Should you encounter any problems please see a Steward first.

Rules for the Track and Competition.

- Do not jump over the track at any time (there are designated spots to step over the track safely).
- Only competitors and officials inside the competition area.
- Only 3 members from each team are allowed in the competition area when there car is racing and only if the officials invite them in.

These rules are for the safety of the event. A breach of these rules may lead to loss of times for that run or disqualification from the event.

Your team will need to be near the marshalling area ready to race three races prior to your start with you car.

In the marshalling area, you will be given an egg, and the car weighed and compared to your Scrutineering weight.

When called move to the start line. And place you cars on the track with the panel cover in place when the starter gives the signal the covers will be removed and the gate opened.

Should you car stop during a race, follow the directions of the corner marshals.

The race runs the full length of the track plus about 10 meters. **DO NOT stop your car or pick it up until it has gone through the timing gate!** The car must be physically stopped by running into an official soft barrier.

After your race, follow the directions of the officials, then leave the competition area after returning your egg.

If at any time any team wishes to leave the event (temporarily, early etc) please inform one of the Stewards.

Finally, enjoy the competition.